DIFFERENCE + DIVERSITY:

a conversation + workshop with PORPENTINE

PRESENTED BY THE DIGITAL HUMANITIES COLLABORATIVE

WHO: Porpentine Charity Heartscape is an acclaimed writer and game designer whose work deals with sexuality, trauma, and trash. With Those We Love Alive (2014), designed in the Twine platform, is featured in the 2017 Whitney Biennial.

WHAT: An advanced Twine workshop with Porpentine, followed by a conversation about games, writing, and net art.

WHY: Join us to learn about inclusion in videogames and how you can make your own hypertext fiction!

- WHEN + WHERE: March 22!
- WORKSHOP in the LARC Lab (Storm Hall 204) at 3:45!
- CONVERSATION at 7 PM in LL430!

All are welcome, but workshop space is limited! To RSVP and/or learn more about the event, email: DIGITALHUMANITIES@SDSU

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