Twine Workshop

Digital Humanities Center - LA 61
Led by Kristin Herr (SDSU class of 2018)
Thursday, Sept 13 & Friday, Sept 14, 1:00-2:30pm*
*Come to one or both!

What is Twine?

Twine is a simple-to-use web-based platform for writing electronic literature & videogames.

How easy is Twine?

So easy that someone with no coding experience will be able to make a game in an hour.

What to bring?

Nothing! Laptops are available, but you can also bring your own.

E-Lit Comp

If you are interested in the electronic literature competition, don't miss this workshop!

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DIGITAL HUMANITIES