Twine Workshop

Led by Kristin Herr (SDSU class of 2018)
Wednesday, March 14, 12:30-2pm
Digital Humanities Center - LA 61

What is Twine?

Twine is a simple-to-use web-based platform for writing electronic literature & videogames.

How easy is Twine?

So easy that someone with no coding experience will be able to make a game in an hour.

What to bring?

Bring a laptop.

E-Lit Comp

If you are interested in the electronic literature competition, don't miss this workshop!

DIGITAL HUMANITIES